

Reading material

Mark Brown, John Jung, and Tom Savola, *Using HTML, Second Edition*, QUE Corporation, 1996.

Apple Computer, Inc., *Macintosh human interface guidelines*, Addison-Wesley, 1992.

Mary J. Cronin, *Doing More Business on the Internet*, Van Nostrand Reinhold, 1995.

John December and Neil Randall, *The World Wide Web Unleashed*, Sams Publishing, 1994.

DeskGallery Mega-Bundle (100,000 images on a CD-ROM), Zedcor, Inc. 1995.

Jill H. Ellsworth and Matthew V. Ellsworth, *Marketing on the Internet*, John Wiley & Sons, Inc., 1995.

Andrew Ford, *Spinning the Web; How to Provide Information on the Internet*, International Thomas Publishing, 1995.

Ivan S. Graham, *HTML Sourcebook*, John Wiley & Sons, Inc., 1995.

W. K. Horton, *Designing pictorial symbols*, Wiley & Sons, Inc., 1994.

W. K. Horton, *The icon book: visual symbols for computer systems and documentation*, Wiley & Sons, Inc., 1994.

A. Hurlburt, *The Grid*, Van Nostrand Reinhold, 1978.

A. Marcus, *Graphic design for electronic documents and user interfaces*, ACM Press, Addison-Wesley, 1992.

Mary E.S. Morris, *HTML for Fun and Profit*, SunSoft Press, 1995.

Deborah Morrison, *Building a Better Web Site*, IDG Books, Worldwide, Inc., 1995.

William Robert Stanek, *HTML CGI SGML VRML JAVA Web Publishing UNLEASHED*, Sams.net Publishing, 1996.

Daniel A. Tauber and Brenda Kienan, *Surfing the Internet with Netscape*, Sybex, Inc., 1995.

Steven Vaughan-Nichols, Rob Tidrow, et al., *Inside the World Wide Web*, New Riders Publishing, 1995.

Trade Journals

Inter@ctive Week <http://www.interactive-week.com>

Netguide <http://www.netguide.com/>

InfoWorld <http://www.infoworld.com/>

Washington Technology <http://www.wtonline.com/wtonline>