

# Implementing Context Sensitivity in WinHelp and HTML Help

by Paul A. O'Rear of Helpful Solutions  
www.helpfulsolutions.com pao@helpfulsolutions.com

## The Controversial Part...

(...or the inspiration for this session)

- ▲ Lack of communication/ integration of development team with the electronic documentation team.
- ▲ A need for Help Authors to know enough about how the Context Sensitive Help system works, so they are not at the mercy of reluctant developers.
- ▲ A need for Developers to know enough about how the Context Sensitive Help system works, so that they can realize the demands of the tech writers are not unreasonable.

## What Are We Going to Cover?

- ▲ Overview of "The Way Windows Works"
- ▲ What every help author should know about how Context Sensitive Help works
- ▲ Implementing Context Sensitive Help from the Help Author's perspective
- ▲ Implementing Context Sensitive Help from the programmer's perspective

## The Way Windows Works

- ▲ events
- ▲ messages
- ▲ messages
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- ▲ events
- ▲ messages
- ▲ ... you get the idea

## Examples

- ▲ Event! - Click a button.
- ▲ Message! - A button was clicked. (WM\_LBUTTONDOWN)
- ▲ Event! - Select a menu item.
- ▲ Message! - A menu item was selected. (WM\_COMMAND)
- ▲ Event! - Minimize a window.
- ▲ Message! - A window was minimized. (WM\_SIZE)

## DON'T JUST SIT THERE — DO SOMETHING!

## What Every Help Author Should Know About How Context Sensitive Help Works

- ▲ Five common Context Sensitive Help events.
- ▲ The five events and their corresponding messages.

## Five Common Context Sensitive Help Events

- ▲ Help button click.
- ▲ F1 key press.
- ▲ “What’s this” (?) button click.
- ▲ Right mouse click Context Menu.
- ▲ Shift+F1

## The Five Events and Their Corresponding Messages

- ▲ Help button click = WM\_COMMAND
- ▲ F1 key press = WM\_HELP
- ▲ “What’s this” (?) button click = WM\_HELP
- ▲ Right mouse click Context Menu = WM\_CONTEXTMENU
- ▲ Shift+F1 = WM\_HELP

## So What Messages Does the Developer Need to Handle?

- ▲ WM\_COMMAND
- ▲ WM\_HELP
- ▲ WM\_CONTEXTMENU

## Implementing Context Sensitive Help from the Help Author's Perspective

- ▲ WinHelp issues
- ▲ HTML Help issues
- ▲ Include file tips
- ▲ Food for thought...

## WinHelp Issues

- ▲ topic ids (#) = Help Context ids in programmer’s include file (.h)
- ▲ [MAP] section entries vs. an include file.
- ▲ Help Compiler Workshop features and tips for error checking.

## HTML Help Issues

- ▲ **HASSLE!** — Topics are individual .htm files — but — name your .htm files according to the programmer’s include (.h) file.
- ▲ **BUG!** — The HTML Help compiler only accepts include files that end with an .h extension.
- ▲ HTML Help only supports plain-text context sensitive help popups at this time.
- ▲ HTML Help also supports a unique Resource DLL approach to text popups which allows you to store the popup text as string resources — may aid performance.

## Include File Tips

- ▲ Plan early on for a mnemonic approach to control and Help ID naming; e.g. IDH\_OPTIONSDLG\_FORMATBTN (cf. Nancy Hickman).
- ▲ DBHE.EXE — Helps automate creation of a list of items to document as well as an include file for you and the developer to use.
- ▲ Delphi and VB developers could save their forms as text and then extract the relevant information for an include file.

## Food For Thought...

- ▲ The program doesn't have to wait for the WM\_XXX messages — you could design your own conditions and events and send the WM\_ messages yourselves...

## Implementing Context Sensitive Help from the Programmer's Perspective

- ▲ The Help button
- ▲ The F1 key
- ▲ The "What's This" (?) button
- ▲ The right-click context menu
- ▲ The Shift+F1 key

### The Help Button

- ▲ Handle the WM\_COMMAND message and issue a simple WinHelp() or HtmlHelp () API call.

```
WinHelp(hwndBtn, "ourhelp.hlp", HELP_CONTEXT, IDH_THIS_DLG_OVERVIEW);
```

```
HtmlHelp(hwndBtn, "ourhelp.chm", HH_HELP_CONTEXT, IDH_THIS_DLG_OVERVIEW);
```

### The F1 Key

- 1) Create a DWORD array of the control ids and help ids.

```
static DWORD ids[] = {
    ID_SAVE, IDH_SAVE,
    ID_DELETE, IDH_DELETE,
    ID_COPY, IDH_COPY,
    ID_PASTE, IDH_PASTE,
    0, 0
};
```

- 2) Handle the WM\_HELP message and call the WinHelp() or HtmlHelp() API functions casting the lParam value passed with the WM\_HELP message as a pointer to a HELPINFO structure:

```
WinHelp(((LPHELPINFO) lParam)->hItemHandle, "ourhelp.hlp",
    HELP_WM_HELP, (DWORD)(LPVOID) dwArray);
```

```
HtmlHelp(((LPHELPINFO) lParam)->hItemHandle, "ourhelp.chm",
    HH_TP_HELP_WM_HELP, (DWORD)(LPVOID) dwArray);
```

### The What's This (?) Button

- ▲ ISSUE: The What's This button is only supported by Windows in dialog boxes where there's no minimize or maximize buttons.
- ▲ Enable the DS\_CONTEXTHELP dialog style for the dialog.
- ▲ Handle the WM\_HELP message as described for the F1 key.

## The Right-Click What's This Context Menu

- ▲ Handle the WM\_CONTEXTMENU message.
- ▲ Create a DWORD array as described earlier, cast the wParam value of the WM\_CONTEXTMENU to an HWND and issue a call to either the WinHelp() or HtmlHelp() Windows API functions:

```
WinHelp((HWND)wParam, "ourhelp.hlp", HELP_CONTEXTMENU, (DWORD)(LPVOID)dwIDs);
```

```
HtmlHelp((HWND)wParam, "ourhelp.chm", HH_TP_HELP_CONTEXTMENU, (DWORD)(LPVOID)dwIDs);
```

## The Shift + F1 What's This Functionality

- ▲ Handle the WM\_HELP message as described for the F1 key.
- ▲ Depending on the development environment you may need to create a handler for the WM\_KEYDOWN message that would handle Shift+F1 and then pass processing of messages to a message hook function until either the Escape key is pressed or a WM\_HELP message is received. Process the WM\_HELP message and then release the message hook.

## Q&A

[www.helpfulsolutions.com](http://www.helpfulsolutions.com)

[pao@helpfulsolutions.com](mailto:pao@helpfulsolutions.com)